

Practicum in Digital Audio Technology

PEIMS CodeN1300996

Abbreviation: PRACDAT

GradeLevel(s):11-12 Award of Credit: 2.0

Approved Innovative Course

- x Districts must have local board approval to implement innovative courses.
- x In accordance with Exas Administrative Code (TAC) §74.27, so this tricts must provide instruction in all essential knowledge and skills ntified in this innovative course.
- x Innovative coursesnay only satisfyelective credit toward graduation requirements
- x Please refer to TA\$74.13for guidance on endorsements.

Course Description:

The Practicum in Digital Audio Technologyourse is the pinnacle experience for Digital Communications program graduates focusing on digital audio and entertainment industry preparation. This capstone course builds on preparation, emphasizing practical lila





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- (8) The student implements leadership characteristics in student organizations or professional development activities. The student is expected to:
 - (A) describe and employ leadership skills to accomplish goals and objectives by analyzing the various roles of leaders within organizations, exhibiting problem-solving and management traits, describing effective leadership styles, and participating in civicammunity leadership and teamwork opportunities to enhance skills;
 - (B) describe and employ teamwork and conflictanagement skills for achieving collective goals;
 - (C) explain how providing constructive praise and criticism, demonstrating sensitivity to and value for diversity, and managing stress and controlling emotions can establish and maintain effective working relationships;
 - (D) prepare for meetings by developing goals and objectives to achieve within a scheduled time and producing agendas;
 - (E) conduct and participate in meetings to accomplish work tasks by achieving goals and objectives within a scheduled time; producing meeting minutes, including decisions and

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- (A) research and identify entrepreneurship opportunities in digital audio technology;
- (B) describe and implement standard freelance entrepreneur-pedimotion techniques;
- (C) develop proposals, standard billing, and collection practices;
- (D) research and describe freelance entrepreneur startpractices; and
- (E) research and evaluate the challenges, risks and benefits of freelancing.

Recommended Resources and Materials:

Ballou, GlenHandbook for Sound Enginee New York: Focal Press, 2015.

Bartlebaugh, RSBE certification handbook for radio operators ded. Society of Broadcast Engineers 2018.

Collins, Daniel, and Richard Swale. Cagrade VolPNew York: McGrawlill Education, 2014.

Dittmar, Tim. Audio Engineering 101: A Beginners Guide to Muschaction New York: Routledge 2018.

Huber, David Miles, and Robert E. Runstein. Modern Recording Techifflqillæselphia: Taylor & Francis, 2014.

Lowe, DougNetworking for DummiesJohn Wiley and Sons, 2020.

Owsinski, Bobby. Mixing Engineer's Handbook: 4th Edition. Burbank: Bobby Owsinski Media Group,2017.

Whitaker, JSBE broadcast engineering handbook: A handswinter to station design and maintenance1st ed. Society of Broadcast Engineers, 2018.

Recommended Course Activities:

- x Students may be assigned to interview potential customers, giving their pitch for the business, gathering customer feedback and consider revising business plans where appropriate.
- x Students may be assigned to job shadow within a digital audio environment.
- x Students may be assigned to assess businesses that have failed, determine factors associated with business closure, and prepare analysis to share with class.
- x Students maywork with mentors or employers from industry to analyze and discuss digital audio employment positions.
- x Students maywork with mentors on how to build and read financial statements to improve the essence of business performance in their business model of choice.
- x Students may participate in CTSO competitive events related to Digital Audio in SkillsUSA, BPA, FBLA and/or DECA to enhance and practice related skills.
- x Students may be assigned to create, mix, and design sound effects using Adobe Audition, audio editing software.